

# International Coding Elite Challenge 2023 VR for Good Challenge Teacher Briefing Session Feb 17, 2023

**Co-Organisers** 







**Media Partner** 

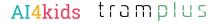


Strategic Partners









Competition Secretariat



Supporting Organisations



























# **Competition Objectives**





Raise students' awareness on pressing social issues



Spark students' interest in VR and technology education



Encourage creative learning

## **Divisions**



Students will compete on a team basis (3 members per team)

## **Schedule - Application**

Feb 2 - Mar 1: Application

Mar 11: Online Student Workshop

Apr 11 11:59PM: Submission Deadline

Mid-May: Award Presentation Ceremony Nomination by Schools (Quota: 1)
- Fill in online application form -

ICE Challenge 2023 VR for Good Challenge

ICE Challenge 2023 - VR for Good Challenge 國際編程精英挑戰賽2023 - 虛擬實境密室逃脫遊戲設計大賽

With over 3500 students from Hong Kong, Macau and Taiwan participated in the ICE Challenge last y year is 'Mental Wellness'. Participants will need to design a VR escape room game on the CoSpaces pl less experience in coding are welcome to enroll the session. The nomination of VR for Good Challeng be closed on April 13, 2023, 18:00 (GMT+8). Don't wait to nominate your students now!

國際編程精英挑戰賽ICE Challenge 2023今年載譽歸來,去年有超過3500名來自香港、澳門及台灣的! 者需要在CoSpaces平台設計虛擬實境密室逃脫遊戲。主辦方將於2023年3月份進行兩小時線上學生工: 時正截止報名,而參賽隊伍則需於2023年4月13日下午6時前提交作品。立即提名學生參賽,一起學習

School Information 學校資料

School Name 學校名稱

Division 參賽組別

-Select-

-Select-

https://bit.ly/3RpU56I

Nomination by Partnering Organisations
- Submit nomination by email -



events@caprikon.education

## **Online Workshop**

Feb 2 - Mar 1: Application

Mar 11: Online Student Workshop

Apr 13 11:59 PM: Submission Deadline

Mid-May: Award Presentation Ceremony **Date:** March 11 (Saturday)

**Time:** 10:00 am - 11:30 am

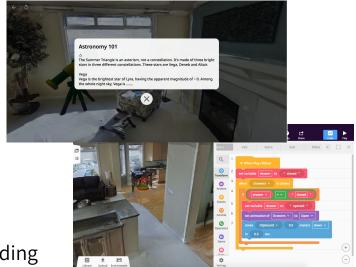
Format: **Zoom** 

**Meeting ID:** 859 6296 6865

**Meeting Password:** 937616

#### **Content:**

- Navigating CoSpaces interface
- Introduction to drag and drop coding
- Basic coding concepts
- Important elements for escape room



Please indicate your interest in having your students to attend the workshop in the nomination form

## **Project Submission**

Feb 2 - Mar 1: Application

Mar 11: Online Student Workshop

Apr 13 11:59 PM: Submission Deadline

Mid-May: Award Presentation Ceremony

- Students will be required to submit their project via the <u>project submission form</u>:
  - (1) CoSpaces **share link** of the final escape room
  - (2) A **presentation video introduction** and play through their final escape room
- Video Requirement:
  - (1) Within 4 minutes long
  - (2) Include brief introduction of team members and play through important game hints
- Submission Deadline: 13 April (Thur) 11:59 PM

國際編程精英挑戰賽2023VR For Good Challenge作品提交表格

重要提醒

提交作品前,請細閱以下提醒:

参賽作品一經提交,參賽者不可於CoSpaces作出任何改動,僅可透過公共連結觀看及玩遊戲。

参賽隊伍必須提交不超過4分鐘的簡介短片,並在片中示範其密室逃脫遊戲的操作。\*

隊伍資料

http://bit.ly/3K89h72

### **Prizes**

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Mid-May: Award Presentation Ceremony



**Trophy** 



Certificate



Private Tram Charter

(By tramplus )

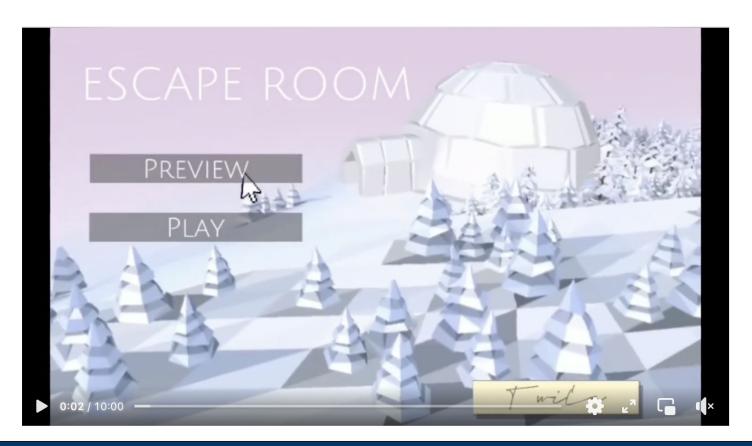
# **Judging Criteria**

Hints / Puzzles Creativity Structure Theme **Completeness** There are a wide The flow of the The project's The project shows Project is well excellent creativity completed and variety of formats items, hints and experience is settings are in design, ideas space was utilized and the hints highly interactive meaningful to the and originality. well. engage different and sequential in theme and adds types of thinking helping solve the an immersive The project is which makes it overall problem. feeling to the unique, exciting, interesting for the and stands out project. player. from others.

## **Award**

Award	Prizes
Champion	Trophy + Certificate + 2-hr Private Tram Charter (by tramplus)
1st & 2nd Runners-Ups	Trophy + Certificate
Merit Award (3)	Merit Award Certificate
Best Presentation Award (3)	Printed Certificate
Certificate of Participation	Printed Certificate

# **Project Demo**



# **Hear from 2022 Winning Team**



# **Application**

Students will compete in teams (Max no. of teams: 50, first-come-first-served)

**Nomination by school:** 

Each school can nominate a team of up to 3 students

**Nomination by partnering organisation:** 

Each partnering organisation may nominate up <u>a team of 3 students</u> to participate

- Academy for Bright Future Young Engineers, HKUST
- STEM Work
- Macau Science and Technology Innovation Education Association
- iCanCode
- Hour of Code Hong Kong
- SUP Education

and more...

# **Application**

#### **Application period:**

Application opens NOW!

Application closes on 1 Mar 2023 (Wed) 6:00pm (GMT+8)

#### Where can I find the application form?

- 1. Scan the QR code on the right
- 2. Competition Website: <a href="https://caprikon.education/ice-challenge-2023/">https://caprikon.education/ice-challenge-2023/</a>
- 3. Upcoming eDM from Caprikon Education (Whitelist: events@caprikon.education)
- 4. ICE Foundation & Caprikon Education's Facebook Page



https://bit.ly/3RpU56I

## **Overview**

**Q & A Session** 



#### **ADDRESS**

**Caprikon Education** 

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#### **PHONE**

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#### **WEBSITE**

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